

**WORK HISTORY**

**Sirk Productions**, New York, NY  
November 2012-January 2012

**42 Features**, Studio City, CA  
September 2011-April 2012

**Mocean**, Los Angeles, CA  
December 2011, February 2012

**Shilo**, La Jolla, CA  
October 2011-November 2011

**Royale**, Hollywood, CA  
October 2010-July 2011

**Imaginary Forces**, Hollywood, CA  
October 2010

**The Core**, Venice, CA  
July 2010

**Makine**, Venice, CA  
July 2010

**Frame**, Copenhagen, Denmark  
November 2009

**Superfad**, Culver City, CA  
August 2009-October 2010

**Phalon Art**, work from home  
July 2009

**Moo Studios**, Hollywood, CA  
April 2009

**Paranoid Studios**, Hollywood, CA  
February 2009

**Duck Studios**, Los Angeles, CA  
2007-2009, Jan. 2012

**BuckDesignLA**, Los Angeles, CA  
2007

**Velocity Productions**, South Boston, MA  
2006

**Mad Doc Software**, Andover, MA  
Video Game Artist, 2005